

**MARATHON COUNTY YOUTH HOCKEY INC.  
TOURNAMENT REGISTRATION FORM**  
A signed MCYH Tournament Rule list must accompany this registration form

Tournament Level Entering  
(circle appropriate level)  
Girls U10 or U12 or U14  
Mite 1 2 3 A B C  
Squirt 1 2 3 A B C  
Pee Wee 1 2 3 A B C  
Bantam 1 2 3 A B C

\_\_\_\_\_  
HEAD COACH

\_\_\_\_\_  
PHONE /E-MAIL

\_\_\_\_\_  
ASSISTANT COACH

\_\_\_\_\_  
PHONE /E-MAIL

\_\_\_\_\_  
TEAM NAME

\_\_\_\_\_  
ADDRESS

\_\_\_\_\_  
CONTACT PERSON/ TEAM MANAGER

\_\_\_\_\_  
PHONE/ E-MAIL

\_\_\_\_\_  
TEAM COLORS      TEAM MASCOT      Association level

**TEAM ROSTER**

(please print)

	Jersey #	Name		Jersey #	Name
1.			11.		
2.			12.		
3.			13.		
4.			14.		
5.			15.		
6.			16.		
7.			17.		
8.			18.		
9.			19.		
10.			20.		

Return to:      Kim Pearson      **\*\*\* MAKE CHECKS PAYABLE TO MCYH \*\*\***  
10600 Meadow Ridge Road.  
Wausau WI, 54401  
(715)849-8030  
kpearson@wausau.k12.wi.us

## MARATHON COUNTY YOUTH HOCKEY TOURNAMENT RULES

\*\*\* A team representative must sign below and return with tournament application \*\*\*

### **ALL TEAMS MUST COMPLY WITH CURRENT WAHA AGE CLASSIFICATIONS**

**BIRTH CERTIFICATES ARE REQUIRED AND WILL BE CHECKED**

**PLAYERS EXCEEDING CURRENT WAHA AGE CLASSIFICATIONS WILL NOT BE ALLOWED TO PARTICIPATE**

1. USA Hockey Rules will govern play.
2. Teams should be at the rink 45 minutes prior to their next game time and ready to go on the ice 10 minutes after the previous game has been completed.
3. Entry to the locker rooms will be allowed as soon as the last team has returned the key and inspection has been made. When any locker room is found not to be in clean and orderly condition, the coach or team representative will be notified and the condition will be taken care of immediately by those involved to the satisfaction of MCYH. If the condition is not left satisfactory, MCYH may impose a \$50 fine to the responsible party and locker room privileges will be lost until the fine is paid.
4. Lineups should be submitted no later than 15 minutes before each game. This must include, in shooting order, a Five Player Overtime Penalty Shot Roster and One Alternate. All player's names must appear on a roster from that association and from that level of play or lower.
5. A 5-minute Warm-UP will be permitted before each game with a 2-minute rest between each period, if and only if games are running on time. Otherwise 1 minute will be allowed between periods. Minor officials will notify each bench of the time restriction
6. Games will be three 12-minute stop time periods for Mite & Squirt tournaments, and three 15-minute stop time periods for Girls, PeeWee, and Bantam tournaments Running time will be in effect whenever a team has a 6 or more goal lead. The clock will be stopped to put on penalties, put up goals and for player injuries, then restarted. (Note: if because of player delays, injuries, etc. we are running behind schedule, we may go to running time for the first period.) Both teams will be notified prior to the start of play.
7. Overtime will be played until a winner is determined during bracketed tournaments. There will be one five minute sudden death, stop time period. 2 minutes of rest prior to the start. Teams will not switch ends for the OT period. If teams remain tied after 5 minutes, minor officials will determine that those players on the Penalty Shot Roster are eligible to play. Refer to rule 9 if a player is ineligible. Winner of coin flip begins rotation. Teams will rotate skaters taking penalty shots against the goalie of the opposing team on the ice at the end of the OT period. \*If player "A" of team one scores, then player "A" of team two must also score to continue the rotation and the game. The rotation continues if either both players score or do not score with players "B", "C", "D", "E", back to players "A". The game ends with one team scoring one more goal than the other team.
8. For Overtime Penalty Shot Rosters only, the alternate skater at the beginning of the penalty shot period will replace an ineligible player. This player will be inserted in the rotation at the same position as the ineligible player appears. Injury to anyone of the five players will move the alternate skater into the fifth position with all others moving up in the rotation. \* An ineligible player is any player unable to skate the Penalty Shot Rotation due to disqualification
9. Ice will be resurfaced prior to each game.
10. Each player must wear a helmet with a USA Hockey approved facemask in place while on the ice. Mouth guards must be worn in accordance with USA Hockey Rules.
11. Penalties as per USA HOCKEY:
  - a. Mites and Squirts = 1 1/2 min minors, 3 min majors and 6 min. misconduct
  - b. PeeWee, Bantam Girls = 2 min minors, 5 min majors, and 10 min misconduct
12. Fighting will not be tolerated during any MCYH tournament. The players involved will be removed for the duration of the tournament. Coaching staffs doing less than all they can to curtail this will be directed by the tournament director to take their teams home!
13. The Tournament Director shall be in charge of all matters pertaining to game conduct and the conduct of spectators and shall act as the final arbitrator for all disputes or protests.
14. The decision of an on-ice official is final.
15. All ROSTERS and BIRTH CERTIFICATES will be checked upon registration. USA Hockey Roster is to be submitted at the time of mailed in team registration prior to the tournament event.
16. Air horns, whistles, bells or other noise devices which may interfere with on-ice game action are not permitted within the arena.

I have read and understand the rules as stated.

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Team Representative

Team

Association